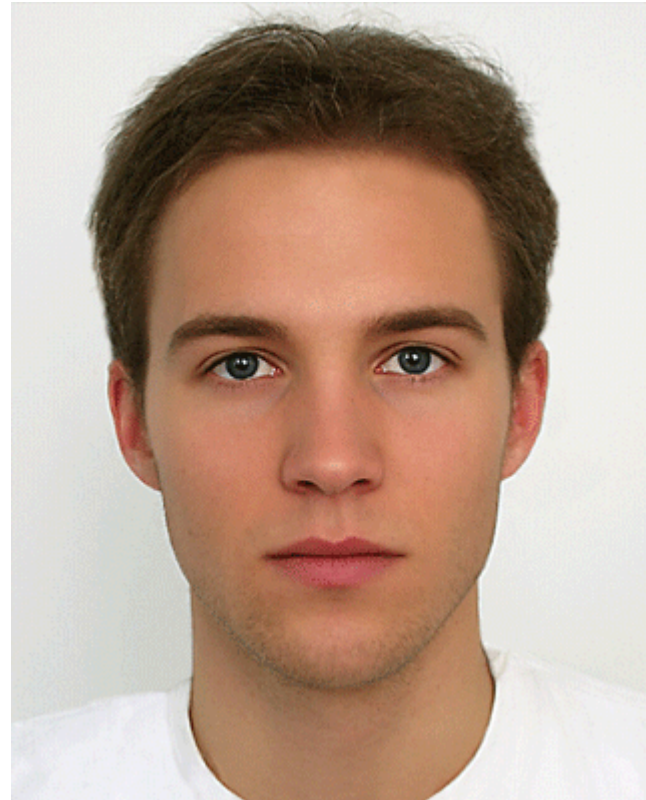


CG2 - Morphing

- 2 Phasen:
 - Warping
 - Crossfading
- 2 Mappings
 - Forward Mapping
 - Reverse Mapping

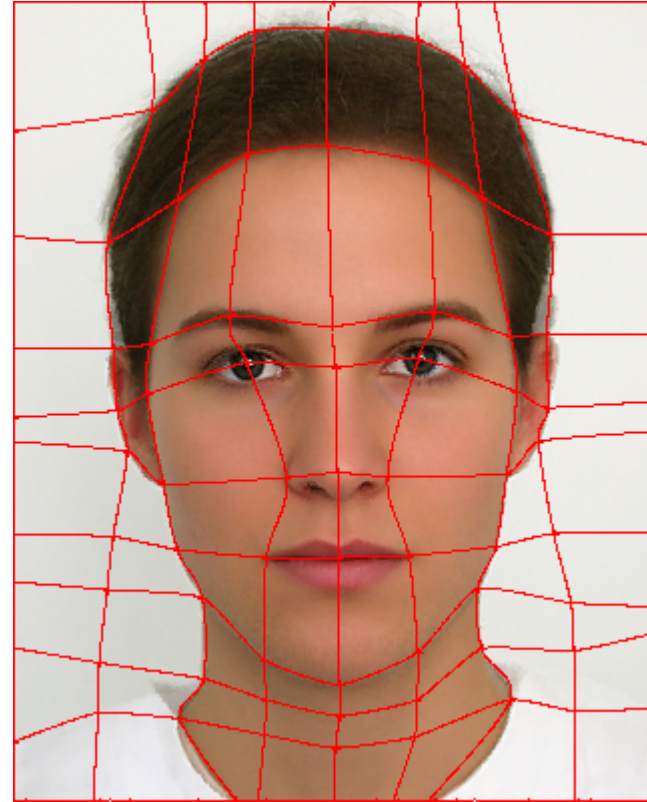


Warping

- Point Warping



- Mesh Warping



Crossfading

